



# WETPAN WARRIORS 2026 STANDING REGULATIONS

## PART 1 - ORGANISATION AND STATUS

- 1.0 The event shall be run according to the Australian Drift Club rules and any further regulations or instructions to competitors that may be issued.

## PART 2 - ADMINISTRATION AND EVENT STAFF

- |                                      |                          |
|--------------------------------------|--------------------------|
| 2.0 Organising Committee:            | AUSTRALIAN DRIFT CLUB    |
| 3.0 Senior Officials of the Meeting: | ASSIGNED ON DAY OF EVENT |
| 4.0 Clerk of Course:                 | ASSIGNED ON DAY OF EVENT |
| 5.0 Secretary of the Meeting:        | ASSIGNED ON DAY OF EVENT |
| 6.0 Chief Scrutineer:                | ASSIGNED ON DAY OF EVENT |

## PART 3 - CIRCUIT DETAILS

- 7.0 Venue: SYDNEY DRAGWAY – WET PAN

## PART 4 - ENTRIES

- 8.0 Opening Date: Upon publication of competition event.
- 9.0 Closing Date: Upon competition of event.
- 10.0 Maximum number of entries accepted will be: 40
- 11.0 Maximum number of qualifiers will be: 32
- 12.0 Entry Fee: Round Entry \$220 inc. GST.
- 13.0 The organisers reserve the right to accept or reject entries at their sole discretion.

## PART 5 - LICENCE REQUIREMENTS

- 14.0 All competitors and drivers must hold an Australian Drivers Corporation Motorsport License.
- 15.0 If a competitor fails to produce a valid licence, they will be required to purchase Licence.





## PART 6 - ABANDONMENT

16.0 The promoter of the event reserves the right to postpone, abandon or cancel the event if circumstances arise which are a concern or direct threat to safety of staff and participants.

## PART 7 - EVENT FORMAT

- 17.0 2 rounds of qualifying battle heats.
- 18.0 Top 32 knockout style competition.
- 19.0 5 min timeouts for mechanical failures (called once per bracket).
- 20.0 Single round tournament with top 32 battles to determine winner.

### Day Schedule

GATES OPEN	7:00AM
SCRUTINEERING / DRIVER SIGN ON	7:30AM
DRIVER BRIEFING	8:30AM
OPEN PRACTICE	9:00AM
QUALIFYING HEATS	10:30AM
TOP 32 BATTLES	1:00PM
TOP 16 BATTLES	2:30PM
TOP 8 BATTLES	3:30PM
TOP 4 BATTLES + FINALS	4:00PM
AWARD PRESENTATION	4:30PM
BUMPOUT	5:00PM

## PART 8 – DRIVERS BRIEFING

- 21.0 All drivers and competitors, without exception, are required to attend the COMPULSORY drivers briefing prior to any on track activity.
- 22.0 Participating drivers will be subjected to a roll call at the briefing as proof of attendance.
- 23.0 Failure to do so may result in a penalty being imposed by the Clerk of Course.

## PART 9 - INSURANCE

- 24.0 Certain public, professional indemnity and personal accident insurance is provided by Australian Drift Club in relation to the event.
- 25.0 Vehicle, possessions and all physical objects are not covered by our insurance.





## PART 10 - PADDOCK/GARAGE AREA

- 26.0 The maximum total amount of fuel permitted to be stored anywhere in the paddock/garage area by any one team, regardless of the number of cars entered by that team, is 210 litres (not including any fuel in the car). Fuel must be stored/handled in accordance with any instructions issued by the organisers and/or the Chief Fire Marshal.
- 27.0 No refuelling in pit straight.

## PART 11 - VEHICLE BREAKDOWN

- 28.0 In the event your vehicle breaks down DO NOT attempt to repair or exit your vehicle unless there is an immediate danger of fire. Your vehicle will be recovered as soon as possible by officials.

## VEHICLE & SAFETY REQUIREMENTS

### PART 1 - SCRUTINY

- 29.0 For a vehicle to pass scrutineering & be permitted to compete, it must meet & pass the following.
- 30.0 If a vehicle fails scrutineering the owner maybe be given a warning & permitted to compete or be given sufficient time to rectify the issues.
- 31.0 It is the owner's responsibility to notify the Australian Drift Club of any odd modifications or concerns relating to vehicles eligibility to compete, the enquiry must be sent to [Info@AustralianDriftClub.com.au](mailto:Info@AustralianDriftClub.com.au) minimum 7 days prior to the competition.

### PART 2 – VEHICLE SAFETY CHECKLIST

- 32.0 The following must be present and in working order:
- 33.0 Brakes
- 34.0 Brake lights
- 35.0 Battery clamped
- 36.0 Seat belts/ Harness
- 37.0 Windscreen wipers
- 38.0 Fuel cells partitioned from driver compartment
- 39.0 Headlight and Taillights for night events
- 40.0 Seats installed to meet safety standards
- 41.0 No fluid leaks
- 42.0 Oil catch can





- 43.0 All wheel nuts must be present and tightened appropriately
- 44.0 Fire extinguisher
- 45.0 Vehicle exterior in presentable condition
- 46.0 All panels must be affixed to car at all times
  
- 47.0 Subsection 1.0 under Part 2 – Vehicle Safety Checklist is not an exhaustive list. The Chief Scrutineer reserves the sole discretion to pass or fail a car if it does not meet adequate safety standards.

### PART 3 – NOISE RESTRICTIONS

- 48.0 The maximum exhaust noise level permitted for cars in this event is 95 dba at 30 metres.
- 49.0 Any vehicle found to exceed the maximum noise emission limit, may be suspended from the event, until such time as the Chief Scrutineer is satisfied that steps have been taken to reduce the noise.
- 50.0 Any vehicle that exceeds the limit on its subsequent run may be excluded from further participation in the event.

### PART 4 - DRIVERS APPAREL

- 51.0 Racing suit (recommended)
- 52.0 Racing gloves (recommended)
- 53.0 Racing shoes (recommended)
- 54.0 Non-flammable clothing (Nylon not accepted)
- 55.0 Clothes must cover you from neck to wrists to ankles.
- 56.0 Enclosed shoes with socks must be worn.
- 57.0 Helmets need to comply with at least one of the following standards and have the appropriate sticker(s) listed below:

Model	Standard
AS1698	Australian standard
Snell SA95, SA2000, SA2005, SA2010, SA 2015	USA standard
SFI Spec 31.1, 31.2, 31.1A, 31.2A	USA standard
SFI Spec 24.1 - see Note (i)(d)	USA standard
ECE 22.05 (with 03, 04 or 05 amendments)	European standard
BS 6658-85 Type A and A/FR (incl. amendments)	British standard
8860-2004	FIA standard





## PART 5 – MODIFICATION RULES

58.0 Power output.

**Open.**

59.0 Steering modifications.

**Open.**

60.0 Seatbelts or harnesses required.

**Open.**

61.0 Roll over protection.

Minimum half cage recommended.

Tyres.

62.0 Semi-slick tyres may only be used on the front wheels for steering.

63.0 Front and rear tyres must be commercially available and grooved.

64.0 Tyre size maximum of 265.

65.0 No slick / semi slick tyres permitted on rear.

66.0 Minimum tread wear rating 300 on rear.

(tread wear rating of 300 or higher value allowed eg: 350, 400, 500)

## VEHICLE PRESENTATION

### PART 1 – Essential criteria for acceptable presentation of vehicle

67.0 Vehicles must be in presentable condition prior to scrutineering.

68.0 Vehicles must have all panels present prior to entering course.

All panels include but not limited to:

69.0 front bumper

70.0 rear bumper

71.0 fenders

72.0 Vehicles must be **one colour**, not mismatched, utilising signage or a theme.

73.0 Vehicles must fix all Australian Drift Club signage as requested prior to entering course.

74.0 All competitor cars are required to accommodate sponsor signage on vehicles to be eligible to win encouragement awards. Competitors have the right to decline sponsorship signage and will be excluded from the judging of these awards.

## CHAPTER 5 - DRIVER BEHAVIOUR AND RESPONSIBILITIES

### PART 1 – Compliance and prohibited conduct.

75.0 Competing vehicles may be driven on the track only with the permission of the appropriate official during all practice sessions, qualifying sessions, and battles. At all times, the following regulations must be complied with:

76.0 flag and/or light signals





- 77.0 wearing of correct apparel - driver and passengers
- 78.0 personnel in Pit Lane
- 79.0 recovery vehicle procedures
- 80.0 supplementary regulations applicable to such sessions, as may be announced from time to time; and
- 81.0 any other regulations which might apply to such sessions.

## PART 2 – Intoxicants and illicit substances

- 82.0 The consumption of any prohibited substance by competitors within the pit, marshalling, paddock or garage area is prohibited at all times prior to the conclusion of the Meeting, and the consumption of any alcoholic beverage by any driver/rider or pit crew, prior to the end of their participation on any day, is forbidden. Failure to comply may result in the imposition. All drivers and pit crew may be subjected to mandatory breath analysis throughout the night.
- 83.0 A competitor shall not exhibit the presence, within his/her body tissue, fluids or expired air, of any trace of a prohibited substance or any other substance that may affect a person's motor skills or judgment.
- 84.0 The list of prohibited substances includes but is not limited to:
- 85.0 Alcohol. A competitor must not have a blood alcohol reading above 0.
- 86.0 Narcotic analgesics including, but not limited to:
- 87.0 Heroin
- 88.0 Methadone
- 89.0 Etazocine
- 90.0 Morphine
- 91.0 Pethidine
- 92.0 Marijuana
- 93.0 Stimulants including, but not limited to:
- 94.0 Caffeine with a concentration in the urine in excess of 12 micrograms/MI
- 95.0 Amphetamines
- 96.0 Cocaine
- 97.0 Ephedrine
- 98.0 Salbutamol
- 99.0 Terbutaline
- 100.0 Salbutamol and Terbutaline are permitted with a written prescription of a registered Australian medical practitioner.

## PART 3 – Pit lane

- 101.0 Definition
- 102.0 Pit lane shall be defined as the area including the fast lane (lane closest to the pit wall), the inner lane (lane closest to the garages/pit bays), the official's area, the signalling area, and the





working area, and bound by the speed limit sign at pit entry and the de-restriction sign at pit exit.

#### PART 3.1 – Pit lane rules

- 103.0 10 kilometres per hour speed limit.
- 104.0 No children under 12 years of age.
- 105.0 Vehicles using reverse in the pit area must have a spotter present at all times.
- 106.0 The outer lanes must be kept clear at all times.
- 107.0 A speed limit of 10 km/h shall apply in the pit paddock area. Failure by any driver to respect this limit may lead to exclusion from the competition. The imposition of this penalty shall be at the discretion of the Stewards.
- 108.0 During any session, only crew associated with a vehicle participating in that particular session are permitted in pit lane.
- 109.0 With the permission of the Clerk of Course, the Pit lane may be declared part of the Paddock.
- 110.0 Judicial matters at or arising from events may be dealt with by the Clerk of Course at the time.
- 111.0 Competitors have the right to appeal a decision made by the Clerk of Course.

#### PART 4 - Penalties

- 112.0 Actions contrary to the regulations, any supplementary or further regulations, the directions of officials or any other inappropriate behaviour may result in penalties being applied.
- 113.0 The penalty of exclusion from the event and future events may be imposed upon competitors. Alternative or lesser penalties may be imposed such as loss of a qualifying run, percentage of point loss for day, loss of a practice run or reprimand at the discretion of the Clerk of the Course.

#### PART 5 – Driver Behaviour

- 114.0 It is the driver's responsibility to understand the course and the judging criteria.
- 115.0 Placing the wheels of the car outside the competition surface may incur a penalty. Any competitors who are observed by the Officials of the Meeting to be using the verges of the circuit may be referred to the Clerk of the Course. The referral may be made regardless of whether the use of the circuit verge was advantageous or otherwise. The Judges may also take this into account with their judging of the run, regardless of whether the matter was referred to the Stewards of the Meeting.
- 116.0 Burnouts are prohibited, save for designated areas as defined by the Clerk of Course. The Clerk of Course shall be the final arbiter in this regard, against whose decision there is no right of appeal.
- 117.0 The layout of the track is not subject to restriction based on weather conditions – it may be





wet or dry depending on requirements for the event and environmental conditions.

- 118.0 Unsporting Conduct. Competitors and drivers demonstrating behaviour that, in the opinion of the Clerk of Course, provides them with an undue competitive advantage may be penalised or disqualified from competition.
- 119.0 Officials of the Meeting are to be treated with the utmost respect at all times, and no physical or verbal abuse of Officials will be tolerated. Any complaints received from Officials of the Meeting along these lines will be referred to the Stewards of the Meeting.

## PART 6 – Marshalling, start zone and pit

### 120.0 Definition

- 121.0 The marshalling area is the area where competitors will be assembled for their release to the start zone. Within this area, competitors are requested to use extreme caution since Officials will be on foot in this area. Breaking of traction, burnouts, drifting, driving faster than walking pace and any act or manoeuvre deemed dangerous by the Officials of the Meeting in this area may result in referral to the Stewards of Meeting for disciplinary action.
- 122.0 A start zone will be designated during the event. Within this zone, competitors are requested to use extreme caution, since Officials will be on foot in this area. Breaking traction, burnouts, drifting, driving faster than walking pace, and any act or manoeuvre deemed dangerous by the Officials of the Meeting in this area may result in the competitor being referred to the Stewards of the Meeting.
- 123.0 On occasion it will be required for competition vehicles to transit from one area to another on the circuit. This is most likely to occur when a session is complete and competitors will be instructed to return the pit area. On these occasions the starter will signal to the cars to “transport”, the signal will be a red flag. During a transport segment, no drifting or breaking of traction is allowed. Drivers must be attired as for competition, including helmets. Drivers are required to maintain a speed of no more than 40km/h during a transport segment. Drivers are required to use their hazard lights during a transport stage

## CHAPTER 6 - JUDGING AND QUALIFYING

### Part 1 – Judging

- 124.0 A drift battle will consist of two judged competition laps of the predetermined course. Two cars will take it in turns as a lead car and a chase car at the end of the completion of the first competition lap the cars will swap position an alternate the lead and chase position.
- 125.0 Judging will be conducted by scoring individual drivers out of 10 points for each of their runs, drivers. in the top 32 knock out battles will be issued a WIN or LOSS & in instances where a run is too close to call, an OMT (one more time) will be called.





- 126.0 All competitors that qualify for the top 32 knock out battles will be ranked according to their finish place.
- 127.0 A start chicane may be used if layout permits to help the chase car stay close to the lead car on run up.
- 128.0 The lead car will be judge on speed, line and angle as outlined in the drivers briefing.
- 129.0 The chase car will be judged on proximity, emulation and bettering the lead cars line.
- 130.0 The lead car is expected to follow the predetermined line as closely as possible, blocking, brake checking, over use of angle or any other form of accidentally or purposely interfering with the chase car trying to gain proximity will result in points deducted and could result in a zero.
- 131.0 The chase car is expected to follow as close to the lead car as possible while making no more than light contact with the lead car that doesn't upset the speed or line of the car. Any more than light contact that is the fault of the chase car will result in a zero for the run.
- 132.0 In the event the lead car does NOT follow the predetermined course causing the chase car to lose proximity or use an alternate line the advantage for that section of the course will go to the chase car. It is then expected that the chase car then does their best to emulate the lead car.
- 133.0 Overtaking is only permitted when the lead car goes off course (whether this be off track or outside the predetermined drift course) and no contact is made, and the chase car doesn't need to change line to make the pass.
- 134.0 A spin will result in an instant zero for a driver, should the chase car spin the lead car is expected to complete the lap to not also receive zero.
- 135.0 In the event there is a spin by both drivers on the chase lap a winner maybe decided by comparing the lead runs.
- 136.0 Tyres can only be changed after 4 competition laps (one full battle and a full OMT battle), a de-beaded or popped tyre can be changed at any time without penalty (5 minute rule applies).
- 137.0 Should a bonnet, door or boot come open or off, the driver of the car will receive a forfeit unless caused by external on track factors.

JUDGE 1 – Responsible for judging lead car line, speed & angle

JUDGE 2 – Responsible for judging chase car proximity, emulation, positioning

JUDGE 3 – Responsible for judging overall impact, style, aggression, fluidity comparing both runs

## CHAPTER 7 – SOCIAL MEDIA POLICY

### PART 1 – Policy Statement

- 138.0 The reputation of Australian Drift Club / WETPAN WARRIORS in the community and amongst its competitors is vital to its success. In an age where information about a business flow





instantaneously and globally it is critical that our communications with external audiences are managed and co-ordinated by its author keeping this in mind.

139.0 Only Board Members and the Marketing Department are authorised to communicate on behalf of Australian Drift Club / WETPAN WARRIORS.

## Part 2 – Scope

140.0 This policy applies to the conduct of all WETPAN WARRIORS staff, competitors and anyone that is not authorised to communicate on behalf of WETPAN WARRIORS by the Board Members.

141.0 Competitors that are currently competing or competitors that have previously participated in a WETPAN WARRIORS event are not authorised to communicate on behalf of WETPAN WARRIORS. This includes but is not limited to the conduct of the individual competitor, their pit crew, related entities, family members, relatives, and friends.

## Part 3 – Expectations

142.0 Competitors, their pit crew, related entities, family members, relatives and friends must refrain from disparaging both WETPAN WARRIORS and the Australian Drift Club on social media. This includes but is not limited to social media platforms.

143.0 Failure to adhere to the disparagement clause may result in legal proceedings for defamation being pursued and/or an imposition of \$5000 in liquidated damages.

144.0 Any footage of an incident must not be published on any form of social media, but must be made available to the event organisers.

## CHAPTER 8 - COMPLIANCE AND OFFENCES

145.0 At all times competitors and their team members must comply with the documents set out in the Regulations or any further instructions instructed by and authorised staff member.

146.0 Competitors must maintain good order and not do anything, which might cause disruption or inconvenience to the conduct of the event, which may cause the reputation of the sport to be compromised or is prejudicial to the interest of the series. Failure to comply with any of the of Regulations results in expulsion and exclusion of the competitor from the event and from future events.

147.0 For further information or queries in general please forward them to [info@AustralianDriftClub.com.au](mailto:info@AustralianDriftClub.com.au)

