



SUPERDRIFT 2026

REGULATIONS

Updated: 10 July 2026

PART 1 - ORGANISATION AND STATUS

1. The event shall be run according to the Australian Drift Club rules and any further regulations or instructions to drivers that may be issued.

PART 2 - ADMINISTRATION AND EVENT STAFF

Organising Committee:	AUSTRALIAN DRIFT CLUB
Sanctioning Body:	AUSTRALIAN DRIVERS CORPORATION PTY LTD
Senior Officials of the Meeting:	ASSIGNED ON DAY OF EVENT
Clerk of Course:	ASSIGNED ON DAY OF EVENT
Secretary of the Meeting:	ASSIGNED ON DAY OF EVENT
Scrutineer:	ASSIGNED ON DAY OF EVENT

PART 3 - CIRCUIT DETAILS

1. Venue: Per website event description.

PART 4 - ENTRIES

1. Opening Date: Per website publication of event.
2. Closing Date: Upon reach of entry cap.
3. Maximum number of entries: Per website event description.
4. Entry Fee: Per website event description.
5. Australian Drift Club reserves the right to accept or reject entries at their sole discretion.

PART 5 - LICENCE REQUIREMENTS

1. All competitors must hold an Australian Drivers Corporation Motorsport License.
2. If a competitor fails to produce a valid licence, they will be required to purchase an Australian Drivers Corporation Motorsport License (Day or Yearly licence).
3. No other motorsport licence is accepted.

PART 6 - ABANDONMENT

1. The promoter of the event reserves the right to postpone, abandon or cancel the event if circumstances arise which are a concern or direct threat to safety of staff and participants.

PART 7 - EVENT FORMAT

1. Event entries will be capped
2. Event competitor schedule

COMPETITOR GATES OPEN	6:30am
SCRUTINEERING + SIGN ON	7:00am
DRIVER BRIEFING	8:30am
SOLO PRACTICE	9:00am
QUALIFYING	10:00am
TANDEM PRACTICE	11:00am
LUNCH BREAK	12:30pm
DRIVER PARADE	1:30pm

TOP 32	2:00pm
TOP 16	3:30pm
TOP 8	4:30pm
TOP 4 & FINAL	5:00pm
AWARDS PRESENTATION	5:30pm

3. Public / general admission event schedule

GENERAL ADMISSION GATES OPEN	12:00pm
DRIVER PARADE	1:30pm
TOP 32	2:00pm
TOP 16	3:30pm
TOP 8	4:30pm
TOP 4 & FINAL	5:00pm
AWARDS PRESENTATION	5:30pm

PART 8 – DRIVERS BRIEFING

1. All competitors, without exception, are required to attend the COMPULSORY drivers briefing prior to any on track activity.
2. Participating drivers will be subjected to a roll call at the briefing as proof of attendance.
3. Failure to attend may result in a penalty being imposed by the Clerk of Course and track access refused.

PART 9 - INSURANCE

1. Certain public, professional indemnity and personal accident insurance is provided by the Australian Drift Club in relation to the event.
2. Vehicle, possessions and all physical objects or possessions are not covered by our insurance.

PART 10 - PADDOCK/GARAGE AREA

1. The maximum total amount of fuel permitted to be stored anywhere in the paddock/garage area by any one team, regardless of the number of cars entered by that team, is 210 litres (not including any fuel in the car). Fuel must be stored/handled in

accordance with any instructions issued by the organisers and/or the Chief Fire Marshal.

2. No refuelling in; pit straight; or while in queue waiting to go on track.

PART 11 - VEHICLE BREAKDOWN

1. In the event your vehicle breaks down on track DO NOT attempt to repair or exit your vehicle unless there is an immediate danger of fire. Your vehicle will be recovered as soon as possible by officials.

11.1 VEHICLE & SAFETY REQUIREMENTS

SECTION 1 - SCRUTINY

1. For a vehicle to pass scrutineering & be permitted to compete, it must meet & pass the following.
2. If a vehicle fails scrutineering the owner may be given a warning & permitted to enter the event or be given sufficient time to rectify the issues.
3. It is the owner's responsibility to notify the Australian Drift Club of any odd modifications or concerns relating to vehicles eligibility to compete, the enquiry must be sent to info@AustralianDriftClub.com.au minimum 7 days prior to the event.

SECTION 2 – VEHICLE SAFETY CHECKLIST

1. The following must be present and in working order:
 - Brakes
 - Brake lights
 - Battery clamped
 - Seat belts/ Harness
 - Windscreen wipers
 - Fuel cells partitioned from driver compartment
 - Headlight and Taillights
 - Seats installed to meet safety standards
 - No fluid leaks
 - Oil catch can
 - All wheel nuts must be present and tightened appropriately
 - Fire extinguisher
 - Vehicle exterior in presentable condition

Subsection 1 under Section 2 – Vehicle Safety Checklist is not an exhaustive list. The Chief Scrutineer reserves the sole discretion to pass or fail a car if it does not meet adequate safety standards.

SECTION 3 – NOISE RESTRICTIONS

1. The maximum exhaust noise level permitted for cars in this event is 95 dba at 30 metres.
2. Any vehicle found to exceed the maximum noise emission limit, may be suspended from the event, until such time as the Chief Scrutineer is satisfied that steps have been taken to reduce the noise.
3. Any vehicle that exceeds the limit on its subsequent run may be excluded from further participation in the event.

SECTION 4 - DRIVERS & TEAM APPAREL

Driver Apparel

1. Racing suit mandatory*
2. Racing gloves mandatory*
3. Racing shoes mandatory*

*In order to qualify for cash, prizes and all media publications and interactions you must wear a full race suit, gloves and shoes.

4. Clothes must cover you from neck to wrists to ankles.
5. Enclosed shoes with socks must be worn.
6. Helmets need to comply with at least one of the following standards and have the appropriate sticker(s) listed below:

Model	Standard
AS/NZS1698, AS/NZS1698-2006	Australian standard
SA2010, SA 2015, SA2020, SA2025	SNELL standard
M2015, M2020, M2025	SNELL standard
SFI Spec 31.1, 31.2, 31.1A, 31.2A, 41.1	SFI standard
SFI Spec 24.1 - Youth	SFI standard
ECE R22-05, ECE R22-06	European standard
BS 6658-85 Type A and A/FR	British standard
8860-2004, 8859-2015, 8860-2018, 8859 - 2024	FIA standard

Pit Crew Apparel

1. Pit crew / team members to be in matching team uniform.
2. Enclosed shoes with socks must be worn.

SECTION 5 – MODIFICATION RULES

Power output	Open
Drive train	Rear wheel drive
Steering modifications	Open
Seatbelts or harnesses	Seatbelts or harnesses to be in good working order and not frayed. Aftermarket belts to carry FIA certification.
Roll over protection	Minimum half cage (recommended)
Transmission	manual, sequential or automatic transmission with foot operated clutch .
Fire Extinguisher	Mandatory
Hydraulic Handbrake	Mandatory
Tyres • Semi-slick tyres may only be used on the front wheels for steering. • Front and rear tyres must be commercially available and grooved. • Tyre size maximum of 265. • No slick / semi slick tyres permitted on rear. • Minimum tread wear rating 300. (eg: 300, 420 or higher tread wear rating accepted) • Tyres must be true radial construction with a minimum of three continuous longitudinal grooves. • Tyres that do not meet the criteria above may be approved for use after independent testing of tires is completed. Tyres outside of the criteria that have been approved will be added to the inclusion list detailed in appendix A.	

11.2 VEHICLE PRESENTATION

SECTION 1 – Essential criteria for acceptable presentation of vehicle

1. Vehicles must be in presentable condition prior to scrutineering.
2. Vehicles must have all panels present prior to entering circuit for all judges runs including qualifying.
3. Vehicles must be presented in a uniform colour / theme / livery / team or sponsor logos.
4. Vehicles must fix all Australian Drift Club and sponsor signage / stickers / banners as requested prior to entering course.

PART 12 - DRIVER BEHAVIOUR AND RESPONSIBILITIES

SECTION 1 – Compliance and prohibited conduct.

1. Vehicles may be driven on the track only with the permission of the appropriate official during the event. At all times, the following regulations must be complied with:
2. flag and/or light signals
3. wearing of correct apparel - driver and pit crew
4. personnel in Pit Lane
5. recovery vehicle procedures
6. supplementary regulations applicable to such sessions, as may be announced from time to time; and
7. any other regulations which might apply to such sessions.

SECTION 2 – Intoxicants and illicit substances

1. The consumption of any prohibited substance by competitors within the pit, marshalling, paddock or garage area is always prohibited prior to the conclusion of the Meeting, and the consumption of any alcoholic beverage by any driver/rider or pit crew, prior to the end of their participation on any day, is forbidden. Failure to comply may result in the imposition. All drivers and pit crew may be subjected to mandatory breath analysis throughout the night.
2. A competitor shall not exhibit the presence, within his/her body tissue, fluids or expired air, of any trace of a prohibited substance or any other substance that may affect a person's motor skills or judgment.
3. The list of prohibited substances includes but is not limited to:
 - Alcohol. A competitor must not have a blood alcohol reading above 0.
 - Narcotic analgesics including, but not limited to:
 - Heroin
 - Methadone
 - Etazocine
 - Morphine
 - Pethidine
 - Marijuana
4. Prohibited stimulants including, but not limited to:
 - Caffeine with a concentration in the urine in excess of 12 micrograms/MI
 - Amphetamines
 - Cocaine

- Ephedrine
 - Salbutamol
 - Terbutaline
5. Salbutamol and Terbutaline are permitted with a written prescription of a registered Australian medical practitioner.

SECTION 3 – Pit lane

1. Definition:

Pit lane shall be defined as the area including the fast lane (lane closest to the pit wall), the inner lane (lane closest to the garages/pit bays), the official's area, the signalling area, and the working area, and bound by the speed limit sign at pit entry and the de-restriction sign at pit exit.

SECTION 3.1 – Pit lane rules

1. 10 kilometres per hour speed limit.
2. No children under 16 years of age.
3. Vehicles using reverse in the pit area must always have a spotter present.
4. The outer lanes must be always kept clear.
5. A speed limit of 10 km/h shall apply in the pit paddock area. Failure by any driver to respect this limit may lead to exclusion from the competition. The imposition of this penalty shall be at the discretion of the Stewards.
6. During any session, only crew associated with a vehicle participating in that session are permitted in pit lane.
7. With the permission of the Clerk of Course, the Pit Lane may be declared part of the Paddock.
8. Judicial matters at or arising from events may be dealt with by the Clerk of Course at the time.

SECTION 4 - Penalties

1. Actions contrary to the regulations, any supplementary or further regulations, the directions of officials or any other inappropriate behaviour may result in penalties being applied.
2. The penalty of exclusion from the event and future events may be imposed upon drivers.

SECTION 5 – Driver Behaviour

1. It is the driver's responsibility to understand the course and driving criteria.

2. Placing the wheels of the car outside the track surface may incur a penalty. Any drivers who are observed by the Officials of the Meeting to be using the verges of the circuit may be referred to the Clerk of the Course.
3. Burnouts are prohibited, save for designated areas as defined by the Clerk of Course. The Clerk of Course shall be the final arbiter in this regard, against whose decision there is no right of appeal.
4. The layout of the track is not subject to restriction based on weather conditions – it may be wet or dry depending on requirements for the event and environmental conditions.
5. Unsporting Conduct. Drivers demonstrating behaviour that, in the opinion of the Clerk of Course, is unsporting may be disqualified from event.
6. Officials of the Meeting are to be always treated with the utmost respect, and no physical or verbal abuse of Officials will be tolerated. Any complaints received from Officials of the Meeting along these lines will be referred to the Stewards of the Meeting.

SECTION 6 – Marshalling, start zone and pit

1. Definition:

The marshalling area is the area where drivers will be assembled for their release to the start zone. Within this area, drivers are requested to use extreme caution since Officials will be on foot in this area.

2. Breaking of traction, burnouts, drifting, driving faster than walking pace and any act or manoeuvre deemed dangerous by the Officials of the Meeting in this area may result in referral to the Stewards of Meeting for disciplinary action.
3. A start zone will be designated during the event. Within this zone, drivers are requested to use extreme caution, since Officials will be on foot in this area. Breaking traction, burnouts, drifting, driving faster than walking pace, and any act or manoeuvre deemed dangerous by the Officials of the Meeting in this area may result in the driver being referred to the Stewards of the Meeting.
4. On occasion it will be required for vehicles to transit from one area to another on the circuit. This is most likely to occur when a session is complete, and drivers will be instructed to return the pit area. On these occasions the starter will signal to the cars to “transport”, the signal will be a red flag. During a transport segment, no drifting or breaking of traction is allowed. Drivers must be attired as for competition, including helmets. Drivers are required to maintain a speed of no more than 40km/h during a transport segment. Drivers are not required to use their hazard lights during a transport stage.

PART 13 – SOCIAL MEDIA POLICY

SECTION 1 – Policy Statement

1. The reputation of the Australian Drift Club in the community and amongst its drivers is vital to its success. In an age where information about a business flow instantaneously and globally it is critical that our communications with external audiences are managed and co-ordinated by its author keeping this in mind.
2. Only the Marketing Department are authorised to communicate on behalf of Australian Drift Club.

SECTION 2 – Scope

1. This policy applies to the conduct of all Australian Drift Club staff, competitors and anyone that is not authorised to communicate on behalf of Australian Drift Club.
2. Drivers that are currently participating or drivers that have previously participated in a Australian Drift Club event are not authorised to communicate on behalf of Australian Drift Club. This includes but is not limited to the conduct of the individual competitor, their pit crew, related entities, family members, relatives, and friends.

SECTION 3 – Expectations

1. Drivers, their pit crew, related entities, family members, relatives and friends must refrain from disparaging the Australian Drift Club in a public forum. This includes but is not limited to social media platforms.
2. Failure to adhere to the disparagement clause may result in legal proceedings for defamation being pursued and/or an imposition of \$5000 in liquidated damages.
3. Any footage of an incident must not be published on any form of social media but must be made available to the event organisers.
4. Material distributed in the private driver's group must not be distributed publicly without the permission of the Australian Drift Club.

PART 14 - COMPLIANCE AND OFFENCES

1. At all times drivers and their team members must comply with the documents set out in the regulations and any further instructions instructed by an authorised staff member.
2. Drivers must maintain good order and not do anything, which might cause disruption or inconvenience to the conduct of the event, which may cause the reputation of the sport to be compromised or is prejudicial to the interest of the sport. Failure to comply with

any of the of regulations will result in expulsion and exclusion of the driver from the event and from future events.

3. For further information or queries in general please forward them to info@AustralianDriftClub.com.au

PART 15 - JUDGING AND QUALIFYING

SECTION 1 – Qualifying

1. You will be given 2 opportunities to qualify for your placement on the battle tree. Your score from both your qualifying runs will be added together to calculate your position on the battle tree.
2. You will be allocated points based on your qualifying results and they will be added to your final score for the series leaderboard.
3. Tied total qualifying scores will be separated and the competitor with the highest single qualifying run will be deemed the higher qualifier in that instance.
4. The top 32 qualifying drivers will be seeded into a knockout battle bracket in standard seeding order (1 v 32, 16 v 17, etc.). Where fewer than 32 drivers qualify, byes will be allocated to those drivers.
5. A driver must complete at least one scored qualifying run to be eligible for battles.

SECTION 2 – Battles

1. You must be ready for your battle when you are called.
2. When your battle has been called you will have 2 minutes to get to the start line.
3. Do not approach the start line until you are ready to race.
4. Once your opponent reaches the start line, you have 1 minute to arrive at the start line. If you are not able to make the start line within the time limit you will forfeit that run.
5. If your opponent is willing to provide you a chance to battle, we will provide an extra 2 minutes (total 3 minutes) of wait time for you to arrive to the start line. Your opponent can indicate this by reversing from the start line and notifying track officials.
6. Once the start line light sequence has commenced it is considered the start of the run.
7. Your tyres must last 4 battles. This is 1 lead and 1 chase run, plus a OMT (one more time) lead and chase run.
8. In the event you have a 2nd round of OMT, a tyre change will be permitted.
9. We will run unlimited OMTs until a winner is determined.
10. Where fewer than 32 drivers qualify, byes shall be allocated to the highest seeds in standard bracket order.

11. A bye is scored as a battle win. A driver's battle points are awarded based on the furthest round reached, whether reached by battle or by bye.
12. A driver who withdraws or fails to present for a battle after qualifying shall be scored at the furthest round they completed. Their scheduled opponent advances and the advancement is scored as a bye. (Ref. Part 15 Section 2 point 11)

SECTION 3 – Repair Time Allowance

1. There will be no 5-minute rule for mechanical faults. A driver unable to complete a battle due to mechanical failure will forfeit their battle unless they comply with start line procedure. (Ref. Part 15 Section 2 point 4)
2. In the event of a not at fault accident in the **first run**, where your vehicle needs repair, you will be given adequate time (within reason) to repair your vehicle.
3. If the **not at fault** vehicle is not able to be repaired, neither competitor will proceed to the next bracket.
4. In the event of a not a fault accident in the **second run**, where your vehicle needs repair, you will be given adequate time (within reason) to repair your vehicle.
5. If the not at fault vehicle is not able to be repaired, a winner will be determined from the first run. The winner will be the advantaged driver from first run or neither driver will proceed to the next bracket.
6. In the instance no driver has been awarded an advantage in the first run, it will be at the judge's discretion to determine a winner for that battle.
7. Since there is no 5-minute rule, a driver deemed at fault is permitted to repair their vehicle provided they comply with start line procedure. (Ref. Part 15 Section 2 point 4)
8. Driver deemed at fault can only approach start line once their competitor is ready to race.

SECTION 4 – Protest & Breaches

1. The judges' decisions are final, and protests are not entertained.
2. A driver excluded from a round for a conduct or technical breach forfeits all round points, including qualifying points, for that round unless the stewards determine otherwise.

SECTION 5 – Point Allocation

1. The championship shall be decided over three (3) rounds. A driver's championship total is the sum of their round scores from all rounds.
2. The driver with the highest championship total after the final round shall be declared Series Champion.

3. Points are awarded to the driver, not the vehicle. A driver may change vehicles between rounds without affecting accrued points, subject to the technical regulations.
4. Points allocations in this section may not be varied after the first round of the series has commenced, except to correct a manifest error.

QUALIFYING POINTS					
Position	Points		Position	Points	
1st place	2.9		13th place	1.7	
2nd place	2.8		14th place	1.6	
3rd place	2.7		15th place	1.5	
4th place	2.6		16th place	1.4	
5th place	2.5		17th place	1.3	
6th place	2.4		18th place	1.2	
7th place	2.3		19th place	1.1	
8th place	2.2		20th place	1.0	
9th place	2.1		21st place	0.9	
10th place	2.0		22nd place	0.8	
11th place	1.9		23rd place	0.6	
12th place	1.8		24th place	0.5	

COMPETITION POINTS	
Finish	Points
1st place	33
2nd place	30
3rd place	27
4th place	24
5th - 8th place	21
9th - 16th place	18
17th - 32nd place	15

SECTION 6 – Championship tiebreakers

Where two or more drivers are tied on championship points, the tie shall be resolved in the following order:

1. Greatest number of event wins;
2. Greatest number of runner-up finishes;
3. Best single qualifying position achieved across the series;
4. Head-to-head battle record between the tied drivers across the series;
5. Best single qualifying run score achieved across the series;
6. Determination by the stewards.

APPENDIX

SECTION A – Tyres

Out of scope tyres approved for use in SUPERDRIFT 2026

- Zeknova Lanz 8 235/40/R18 ONLY
- Valino Ebizu Matsuri 235/45/R17, 235/40/R18 & 265/35/R18